

NYSE OPEN > IDN TERMINAL v26.5 > SECURE SESSION > EDGE-GATED

# Programming Manual

Script Lab - Building Indicators & Strategies

IntelliData Network Trading & Intelligence Terminal  
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## 01 • Introduction to Script Lab

Script Lab is the IntelliData Terminal's built-in programming environment for creating your own technical **indicators** and automated **trading strategies**. You write short JavaScript programs against a clean, purpose-built market API; the terminal runs them over the active symbol's price history, plots your output, and - for strategies - simulates the trades and reports performance.

You do not need to be a professional developer. If you can read the worked examples in this manual and change a number, you can build something useful. This guide covers every function in the API and walks through five complete examples you can adapt.

**Safe by design.** Your code runs in an isolated background worker with no access to the page, your account, or the network. A script that runs too long (more than 8 seconds) is stopped automatically, so a mistake such as an endless loop can never freeze the terminal.

## 02 • Opening Script Lab

Load the terminal, then open the main panel's **SCRIPT** view tab (the title bar reads *IDN SCRIPT LAB - INDICATOR & STRATEGY EDITOR*). The editor opens with a working EMA-crossover example already loaded so you can run something immediately.

## 03 • The Script Lab Workspace

The workspace has a toolbar, a code editor on the left, and a results area on the right (a preview chart, a statistics strip, and a console). The toolbar controls are:

Control	Purpose
Language	JavaScript is active today; Python is marked "soon."
Name	A name for your script, used when you save it.
Examples	Load one of the built-in example scripts.
Saved	Reload a script you previously saved in this browser.
■ RUN	Execute the script and plot it on the preview chart.
■ BACKTEST	Run a strategy and compute performance statistics.
■ + CHART	Pin this indicator onto the main CHART tab.
SAVE	Save the script to this browser.
NEW	Start a fresh, empty script.
API	Toggle the built-in ctx API reference.
■ POP-OUT	Open Script Lab in its own resizable window.

The **console** shows anything you print with `ctx.log(...)` and any error messages. The **statistics strip** fills in after a backtest.

## 04 • Two Kinds of Script: Indicator vs Strategy

Every Script Lab program is one of two shapes, decided by which functions you define:

### Indicator - draw something

Define a function named `indicator(ctx)`. It runs once, sees the whole history, and uses `ctx.plot(...)` to draw lines. Indicators never trade. Use them for moving averages, bands, oscillators, and overlays.

### Strategy - trade something

Define `onBar(ctx)` (and optionally `onInit(ctx)`). The engine walks through history one bar at a time and calls `onBar` on each, where you place entry and exit orders. Run it with **BACKTEST** to simulate the trades and measure results.

You define	Run with	The engine...
<code>indicator(ctx)</code>	RUN	executes once at the latest bar and collects your plots
<code>onInit + onBar</code>	BACKTEST	loops every bar calling <code>onBar</code> , simulates fills, then computes stats

A script may define both: use `onInit` to set up and plot your indicators, and `onBar` to trade off them. The EMA-cross example does exactly this.

## 05 • The ctx Object

Your functions receive one argument, conventionally named `ctx` ("context"). It is your entire toolbox: the price data, the indicator math, the plotting and logging functions, the trading commands, and helpful constants. Everything in this manual is reached through `ctx` - for example `ctx.close`, `ctx.ema(...)`, `ctx.enterLong(...)`.

You may also stash your own values on `ctx` to share them between `onInit` and `onBar`. The examples store indicators this way, e.g. `ctx.fast = ctx.ema(ctx.close, 9)` in `onInit`, then read `ctx.fast` in `onBar`.

## 06 • Series & Reverse Indexing

Price data and indicator results are **Series**. The single most important rule in Script Lab is how a Series is indexed:

**Series are reverse-indexed.** Index `[0]` is the current bar, `[1]` is one bar ago, `[2]` two bars ago, and so on - the same convention used by Pine and NinjaScript.

```
close[0] // the current bar's close
close[1] // the previous bar's close
high[2]  // the high two bars ago

// "is this close higher than the last one?"
if (close[0] > close[1]) { /* rising */ }
```

In a **strategy**, `[0]` means the bar currently being processed as the engine walks forward. In an **indicator**, `[0]` is the most recent bar. Each Series also exposes `.length` and `.raw` (the underlying oldest-to-newest array),

which is handy when you want to loop over all history - the Bollinger example uses `.raw`.

## 07 • Writing Your First Indicator

This plots two moving averages over price. Select RUN to see them on the preview chart.

```
function indicator(ctx){
  var fast = ctx.ema(ctx.close, 9);
  var slow = ctx.ema(ctx.close, 21);
  ctx.plot(fast, "EMA9", ctx.color.yellow);
  ctx.plot(slow, "EMA21", ctx.color.blue);
}
```

`ctx.ema` returns a Series; `ctx.plot` draws it with a label and color. That is a complete, valid indicator.

## 08 • Writing Your First Strategy

A strategy adds `onBar`, where you act on each bar. This buys when the fast average crosses above the slow one and exits when it crosses back below.

```
function onInit(ctx){
  ctx.fast = ctx.ema(ctx.close, 9);
  ctx.slow = ctx.ema(ctx.close, 21);
  ctx.plot(ctx.fast, "EMA9", ctx.color.yellow);
  ctx.plot(ctx.slow, "EMA21", ctx.color.blue);
}

function onBar(ctx){
  if (ctx.crossover(ctx.fast, ctx.slow) && ctx.position.flat)
    ctx.enterLong({ qty: 100 });
  if (ctx.crossunder(ctx.fast, ctx.slow) && ctx.position.long)
    ctx.exitLong();
}
```

Press **BACKTEST**. The engine runs the strategy across history, marks entries and exits on the chart, and fills the statistics strip with net profit, win rate, and more.

## 09 • Plotting

Draw a Series with:

```
ctx.plot(series, name, color, pane)
```

- **series** - a Series (or plain array) of values to draw.
- **name** - a label shown in the legend.
- **color** - use the `ctx.color` palette (below) or any CSS color string.
- **pane** - `ctx.pane.main` overlays on price; `ctx.pane.lower` draws in a separate panel beneath (use this for oscillators like RSI and MACD).

### Color palette

`ctx.color` provides: yellow, blue, amber, purple, green, red, white, gray.

```
ctx.plot(ctx.rsi(ctx.close,14), "RSI", ctx.color.purple, ctx.pane.lower);
```

## 10 • Built-in Data Series

These Series are always available on `ctx`, drawn from the active symbol's price history:

Series	Meaning
<code>ctx.open</code>	Bar opening prices
<code>ctx.high</code>	Bar highs
<code>ctx.low</code>	Bar lows
<code>ctx.close</code>	Bar closes (most common source)
<code>ctx.volume</code>	Bar volume
<code>ctx.time</code>	Bar timestamps (unix seconds)

## 11 • Indicator Function Reference

Each function returns a Series (except `macd`, which returns three). Pass a source Series such as `ctx.close` and a length.

Function	Returns / Notes
<code>ema(src, len)</code>	Exponential moving average
<code>sma(src, len)</code>	Simple moving average
<code>rma(src, len)</code>	Wilder's smoothing (used inside RSI/ATR)
<code>rsi(src, len)</code>	Relative Strength Index (len defaults to 14)
<code>atr(len)</code>	Average True Range (len defaults to 14)
<code>stdev(src, len)</code>	Standard deviation over len
<code>highest(src, len)</code>	Highest value over the last len bars
<code>lowest(src, len)</code>	Lowest value over the last len bars
<code>macd(src, fast, slow, sig)</code>	Object { macd, signal, hist } - defaults 12/26/9
<code>change(src, k)</code>	Difference <code>src[i]</code> minus <code>src[i-k]</code> (k defaults to 1)

## 12 • Signal Helpers

These return true exactly on the bar where a cross happens, so they are ideal inside `onBar`. The second argument may be another Series or a fixed number.

Helper	True when...
<code>crossover(a, b)</code>	a crosses from at-or-below b to above b
<code>crossunder(a, b)</code>	a crosses from at-or-above b to below b

```
var ma50 = ctx.ema(ctx.close, 50);
if (ctx.crossover(ctx.close, ma50))
  ctx.log("price crossed above the 50");
if (ctx.crossunder(ctx.rsi(ctx.close,14), 70))
  ctx.log("RSI fell back under 70");
```

## 13 • The Trading API

Available in strategies (inside `onBar`). Orders fill at the current bar's close by default; pass `{ price: ... }` to override, and `{ qty: ... }` to set size (otherwise the default size is used).

Order	Effect
<code>enterLong({ qty })</code>	Open or flip to a long position
<code>enterShort({ qty })</code>	Open or flip to a short position
<code>exitLong()</code>	Close an open long
<code>exitShort()</code>	Close an open short
<code>closeAll()</code>	Flatten any open position

You may also tag an order with `{ tag: "my-reason" }`; the tag is recorded on the resulting trade for review.

Entering long while short (or vice-versa) automatically closes the existing position and reverses - you do not need to flatten first.

## 14 • The Position Object

`ctx.position` tells you your current state. Read it to avoid stacking orders or to add exit logic.

Property	Meaning
<code>position.flat</code>	true when you hold nothing
<code>position.long</code>	true when net long
<code>position.short</code>	true when net short
<code>position.size</code>	signed position size (+long / -short)
<code>position.side</code>	'long', 'short', or 'flat'
<code>position.avgPrice</code>	average entry price of the open position

```
if (ctx.position.flat && ctx.crossover(ctx.fast, ctx.slow))
  ctx.enterLong({ qty: 100 });
// simple 3% stop
if (ctx.position.long &&
    ctx.close[0] < ctx.position.avgPrice * 0.97)
  ctx.exitLong();
```

## 15 • Context Properties & Helpers

Property	Meaning
<code>ctx.i</code>	Index of the bar currently being processed
<code>ctx.bars</code> / <code>ctx.n</code>	Total number of bars in the history
<code>ctx.na(x)</code>	true if x is null or not a finite number
<code>ctx.nan</code>	the null/empty value
<code>ctx.color</code>	color palette object (see Plotting)
<code>ctx.pane</code>	{ main, lower } pane selectors
<code>ctx.log(...)</code>	print values to the console

Use `ctx.na()` to guard against the early bars of a Series, which are empty until the indicator has enough data (for example, a 21-period EMA has no value for the first 20 bars).

## 16 • Complete ctx API Reference

The full surface, identical to the in-app API panel (click **API** in the toolbar).

Member	Description
<code>open</code> / <code>high</code> / <code>low</code> / <code>close</code>	Price Series (reverse-indexed; <code>close[0]=current</code> )
<code>volume</code> / <code>time</code>	Volume and unix-time Series
<code>sma(src,len)</code> / <code>ema(src,len)</code>	Simple / exponential moving average
<code>rma(src,len)</code>	Wilder moving average
<code>rsi(src,len)</code> / <code>atr(len)</code>	RSI / Average True Range
<code>stdev(src,len)</code>	Standard deviation
<code>highest(src,len)</code> / <code>lowest(src,len)</code>	Rolling max / min
<code>macd(src,fast,slow,sig)</code>	Returns { <code>macd</code> , <code>signal</code> , <code>hist</code> }
<code>change(src,k)</code>	<code>src[i] - src[i-k]</code>
<code>crossover(a,b)</code> / <code>crossunder(a,b)</code>	Cross detection
<code>plot(series,name,color,pane)</code>	Plot a Series
<code>log(...args)</code>	Print to console
<code>enterLong</code> / <code>enterShort({qty})</code>	Open or flip position
<code>exitLong</code> / <code>exitShort</code> / <code>closeAll</code>	Close positions
<code>position</code>	{ <code>size</code> , <code>side</code> , <code>avgPrice</code> , <code>flat</code> , <code>long</code> , <code>short</code> }
<code>i</code> / <code>bars</code>	Current bar index / total bars
<code>color</code> / <code>pane</code>	Palette and pane selectors
<code>na(x)</code> / <code>nan</code>	Null checking helpers

## 17 • Backtesting & Performance Stats

When you BACKTEST a strategy, the engine starts from your configured starting capital, processes every bar, simulates fills, force-closes any open position at the end, and reports:

Statistic	Meaning
Net Profit	Total profit/loss across all trades
Return %	Net profit as a percent of starting capital
Total Trades	Number of closed trades
Wins / Losses	Count of profitable vs losing trades
Win Rate	Percentage of trades that were profitable
Profit Factor	Gross profit divided by gross loss
Max Drawdown	Largest peak-to-trough drop in account value
Final Equity	Account value at the end of the test

Starting capital and default order size come from the terminal's Settings (paper-trading section). The preview chart marks each entry and exit so you can see where the strategy acted.

## 18 • Plotting onto the Main Chart

An indicator you like in Script Lab can be pinned onto the terminal's main price chart. With your script loaded, click **+ CHART**. It is added as a named *study* and appears on the CHART tab; a chip with its name shows on the Script Lab studies row, with an x to remove it.

Pinned studies are remembered in your browser, so they persist between sessions until you remove them. This is how you build a personal set of overlays that travel with you on every symbol.

## 19 • Saving, Loading & Examples

- **SAVE** stores the current script (under its Name) in this browser; reload it later from the **Saved** menu.
- **NEW** clears the editor to start fresh.
- **Examples** loads any of the five built-in templates - the fastest way to learn by editing working code.
- Scripts and pinned studies live in your browser's local storage; they are private to you and to this machine.

**Back up important scripts.** Because scripts are stored in the browser, clearing site data will remove them. Keep a copy of anything valuable in a text file.

## 20 • Worked Examples

All five ship under the Examples menu. Read them top to bottom - they introduce every concept in this manual.

## EMA Crossover (strategy)

Trend-following: long when the fast EMA crosses above the slow, flat when it crosses back.

```
function onInit(ctx){
  ctx.fast = ctx.ema(ctx.close, 9);
  ctx.slow = ctx.ema(ctx.close, 21);
  ctx.plot(ctx.fast, "EMA9", ctx.color.yellow);
  ctx.plot(ctx.slow, "EMA21", ctx.color.blue);
}
function onBar(ctx){
  if (ctx.crossover(ctx.fast, ctx.slow) && ctx.position.flat)
    ctx.enterLong({ qty: 100 });
  if (ctx.crossunder(ctx.fast, ctx.slow) && ctx.position.long)
    ctx.exitLong();
}
```

## RSI Mean Reversion (strategy)

Buy as RSI climbs back above 30 (oversold), sell as it drops back below 70 (overbought). Note RSI is plotted in the lower pane.

```
function onInit(ctx){
  ctx.r = ctx.rsi(ctx.close, 14);
  ctx.plot(ctx.r, "RSI", ctx.color.purple, ctx.pane.lower);
}
function onBar(ctx){
  if (ctx.r[1] <= 30 && ctx.r[0] > 30 && ctx.position.flat)
    ctx.enterLong({ qty:100 });
  if (ctx.r[1] >= 70 && ctx.r[0] < 70 && ctx.position.long)
    ctx.exitLong();
}
```

## Bollinger Bands (indicator)

A 20-period basis with bands two standard deviations away. Shows looping over `.raw` to build derived arrays.

```
function indicator(ctx){
  var basis = ctx.sma(ctx.close, 20);
  var dev = ctx.stdev(ctx.close, 20);
  var up=[], dn=[]; var bs=basis.raw, d=dev.raw;
  for (var i=0;i<ctx.bars;i++){
    up.push(bs[i]==null ? null : bs[i] + 2*d[i]);
    dn.push(bs[i]==null ? null : bs[i] - 2*d[i]);
  }
  ctx.plot(basis, "Basis", ctx.color.amber);
  ctx.plot(up, "Upper", ctx.color.blue);
  ctx.plot(dn, "Lower", ctx.color.blue);
}
```

## MACD Histogram (indicator)

Classic MACD in the lower pane, using the three Series returned by `macd`.

```
function indicator(ctx){
  var m = ctx.macd(ctx.close, 12, 26, 9);
  ctx.plot(m.macd, "MACD", ctx.color.blue, ctx.pane.lower);
  ctx.plot(m.signal, "Signal", ctx.color.amber, ctx.pane.lower);
  ctx.plot(m.hist, "Hist", ctx.color.gray, ctx.pane.lower);
}
```

### ATR Breakout (strategy)

Enter when price closes above the prior 20-bar high; exit on an ATR-based trailing stop.

```
function onInit(ctx){
  ctx.hh = ctx.highest(ctx.high, 20);
  ctx.a = ctx.atr(14);
  ctx.plot(ctx.hh, "20H", ctx.color.gray);
}
function onBar(ctx){
  if (ctx.position.flat && ctx.close[0] > ctx.hh[1])
    ctx.enterLong({ qty:100 });
  else if (ctx.position.long &&
    ctx.close[0] < ctx.close[1] - 2*ctx.a[0])
    ctx.exitLong();
}
```

## 21 • Best Practices & Gotchas

- **Remember reverse indexing.** [0] is now, [1] is the prior bar. Comparing [0] to [1] is how you detect change.
- **Guard the early bars.** Indicators are empty until they have enough data; check with `ctx.na(x)` before using a value.
- **Check position before ordering.** Use `ctx.position.flat/long/short` so you do not stack or fight your own orders.
- **Indicators plot, strategies trade.** If you define `onBar`, run it with BACKTEST - RUN alone will remind you to backtest.
- **Fills are at the close** of the signal bar unless you pass a price - keep expectations realistic.
- **Avoid heavy loops.** Scripts are stopped after 8 seconds; vectorized indicator calls are far faster than deep nested loops.
- **Back up scripts** you care about; they live only in this browser.

## 22 • Quick Reference

### Program shapes

```
indicator(ctx){...} // RUN -> plots only
onInit(ctx){...} onBar(ctx){...} // BACKTEST -> trades + stats
```

### Data

```
ctx.open ctx.high ctx.low ctx.close ctx.volume ctx.time  
// reverse-indexed: close[0]=now, close[1]=prior
```

## Indicators

```
ema sma rma rsi atr stdev highest lowest macd change
```

## Signals & trading

```
ctx.crossover(a,b) ctx.crossunder(a,b)  
ctx.enterLong({qty}) ctx.enterShort({qty})  
ctx.exitLong() ctx.exitShort() ctx.closeAll()  
ctx.position.flat / .long / .short / .size / .avgPrice
```

## Plot & log

```
ctx.plot(series,name,ctx.color.blue,ctx.pane.lower) ctx.log(...)
```

For everything else in the terminal - charts, news, alerts, paper trading - see the **Terminal Operating Manual** in the MANUALS menu.